

7.01 Students graduating from the program shall demonstrate the following entry-level knowledge: a) the nature and scope of the relevant park, recreation, tourism or related professions and their associated industries; b) techniques and processes used by professionals and workers in these industries; and c) the foundation of the profession in history, science and philosophy.						
Course Specific Learning Outcome	COAPRT Learning Outcome	Evidence of Learning Opportunity (7.01.01)	Performance Measure (7.01.02)	Performance levels/metrics	Assessment Results (7.01.03)	Evidence of Programmatic Decisions (7.01.04)
Students will demonstrate knowledge of the nature and scope of the recreation industry including delivery systems	7.01.a	REC 101	Exam questions covering delivery systems content	80% of recreation students will score 80% or higher on the exam questions covering delivery systems content	<p>Fall 2018 82% of students earned 80% or higher on the exam questions covering delivery systems content</p> <p>Spring 2019 60% of students earned 80% or higher on the exam questions covering delivery systems content</p>	<i>Continue with this measure as is</i>
	7.01.a	REC 101	Impacts Presentation	80% of recreation students will score 80% or higher on the impacts presentation	<p>Fall 2018 82% of students earned 80% or higher on the impacts presentation</p> <p>Spring 2019 80% of students earned an 80% or higher on the impacts presentation</p>	<i>Continue with this measure as is</i>
Students will demonstrate understanding of professionalism in the recreation industry	7.01.b	REC 215	Professional issue Presentation	80% of students will earn an 80% or higher on the professional issue presentation	<p>Spring 2019 100% of students earned 80% or higher on the professional issue presentation</p>	<i>Continue with this measure as is</i>
	7.01.b	REC 215	Professional development plan	80% of students will earn 80% or higher on the professional development plan	<p>Spring 2019 100% of students earned 80% or higher on the professional development plan</p>	<i>Continue with this measure as is</i>

Course Specific Learning Outcome	COAPRT Learning Outcome	Evidence of Learning Opportunity (7.01.01)	Performance Measure (7.01.02)	Performance levels/metrics	Assessment Results (7.01.03)	Evidence of Programmatic Decisions (7.01.04)
<p>Students will demonstrate an entry-level understanding of the history, science, and philosophy of the recreation industry</p>	7.01.c	REC 101	Exam questions covering history, science, and philosophy of the recreation industry	80% of students will score 80% or higher on the exam questions covering history, science, and philosophy of the recreation industry	<p>Fall 2018 71% of students earned an 80% or higher on exam questions covering history, science, and philosophy of the recreation industry</p> <p>Spring 2019 60% of students earned an 80% or higher on exam questions covering history, science, and philosophy of the recreation industry</p>	Continue with this measure as is
	7.01.c	REC 210	Exam questions covering history, science, and philosophy of the recreation industry	80% of students will average 80% or higher on the combined scores for 6 questions on the exam pertaining to the history, science, and philosophy of the recreation industry	<p>Spring 2019 100% of students averaged 80% or higher on the combined scores for 6 questions on the exam pertaining to the history, science, and philosophy of the recreation industry</p>	This was an improved measure which will be continued for the future

7.02 Students graduating from the program shall be able to demonstrate the ability to design, implement, and evaluate services that facilitate targeted human experiences and that embrace personal and cultural dimensions of diversity.						
Course Specific Learning Outcome	COAPRT Learning Outcome	Evidence of Learning Opportunity (7.02.01)	Performance Measure (7.02.02)	Performance levels/metrics	Assessment Results (7.02.03)	Evidence of Programmatic Decisions (7.02.04)
Students will demonstrate the ability to design, plan, implement and evaluate recreation experiences for a diverse clientele	7.02	REC 210	Imaginary program plan project	85% of students will earn an 80% or higher on the imaginary program plan project	Spring 2019 86% of students earned 80% or higher on the imaginary program plan	Continue this process, encouraging all students to take advantage of having their drafts reviewed in order to get constructive feedback
	7.02	REC 211	Programming Lab	85% of students will earn an 80% or higher on the programming lab	Spring 2019 100% of students earned 80% or higher on the programming lab	Continue with this measure as is
	7.02	REC 221	ELR Evaluation	80% of students will earn an average of 80-89% or higher on the Program Leadership Actions Section of the ELR evaluation by their agency supervisor	Fall 2018 100% of ELR students were rated on average of 80 - 89% or higher on the Program Leadership Actions Section of the ELR evaluation. Spring 2019 100% of ELR students were rated on average of 80 - 89% or higher on the Program Leadership Actions Section of the ELR evaluation. Summer 2019 100% of ELR students were rated on average of 80 - 89% or higher on the Program Leadership Actions Section of the ELR evaluation.	Continue with this measure as is

7.03 Students graduating from the program shall be able to demonstrate entry-level knowledge about operations and strategic management/administration in parks, recreation, tourism and/or related professions.						
Course Specific Learning Outcome	COAPRT Learning Outcome	Evidence of Learning Opportunity (7.03.01)	Performance Measure (7.03.02)	Performance levels/metrics	Assessment Results (7.03.03)	Evidence of Programmatic Decisions (7.03.04)
Students will demonstrate knowledge of budgeting and finance in recreation	7.03	REC 450	Budget Application - Student Leadership Challenge Team Project	90% of students will participate in the application of budgeting principles to the Student Leadership Challenge budgeting process.	Spring 2019 <i>100% of students participated in the application of budgeting principles to the Student Leadership Challenge budgeting process.</i>	<i>Continue with this measure as is but adjust resources available to students</i>
	7.03	REC 450	Budget Assignment – part of senior project	80% of students will earn 75% or higher on the budgeting portion of the senior project	Spring 2019 <i>100% of students earned a 75% or higher on the budgeting portion of the senior project</i>	<i>Continue with this measure as is</i>
Students will demonstrate knowledge of strategic/comprehensive planning in recreation	7.03	REC 450	Strategic Planning Application - Student Leadership Challenge Team Project	90% of students will participate in the application of strategic planning techniques to the Student Leadership Challenge planning process.	Spring 2019 <i>100% of students participated in the application of strategic planning techniques to the Student Leadership Challenge planning process.</i>	<i>Continue with this measure as is but adjust resources available to students</i>
	7.03	REC 450	Strategic Planning portion of the Senior Project	80% of student will earn 80% or higher on the strategic planning portion of the senior project	Spring 2019 <i>100% of student earned an 80% or higher on the strategic planning portion of the senior project</i>	<i>Continue with this measure as is</i>
Graduates will demonstrate an understanding of human resource issues and responsibilities in recreation	7.03	REC 450	Human Resources Application - Student Leadership Challenge Team Project	90% of students will participate in the application of human resource strategies for Student Leadership Challenge volunteer recruitment/management.	Spring 2019 <i>100% of students participated in the application of human resource strategies for Student Leadership Challenge volunteer recruitment and management.</i>	<i>Continue with this measure as is but adjust resources available to students</i>
	7.03	REC 450	Human Resource Portion of Senior Project	80% of students will earn 80% or higher on the Human Resources Project	Spring 2019 <i>100% of students earned an 80% or higher on the Human Resources portion of the Senior Project</i>	<i>Continue with this measure as is</i>

7.04 Students graduating from the program shall demonstrate, through a comprehensive internship of not less than 400 clock hours and no fewer than 10 weeks, the potential to succeed as professionals at supervisory or higher levels in park, recreation, tourism, or related organizations.						
Course Specific Learning Outcome	COAPRT Learning Outcome	Evidence of Learning Opportunity (7.04.01)	Performance Measure (7.04.02)	Performance levels/metrics	Assessment Results (7.04.03)	Evidence of Programmatic Decisions (7.04.04)
Graduates will complete a minimum of 480 hours and a minimum of 12 weeks in an internship within the recreation industry	7.04	REC 460 or REC 470	DFE Hours logs	100% of students participating in REC 460 or REC 470, the DFE, will complete the minimum number of hours – 480, as verified by their site supervisor	<p>Fall 2018 100% DFE students successfully completed their DFE</p> <p>Spring 2019 100% DFE students successfully completed their DFE</p> <p>Summer 2019 100% DFE students successfully completed their DFE</p>	Continue with this measure as is
	7.04	REC 460 or REC 470	DFE Evaluation Form	90% of students participating in REC 460 or REC 470, the DFE, will earn a rating of 80% or higher on the Summary Statement on the DFE evaluation “Demonstrates knowledge and skills needed to succeed in the recreation industry”	<p>Fall 2018 100% of students participating in REC 460 or REC 470 earned a rating of 80% or higher on the Summary Statement</p> <p>Spring 2019 100% of students participating in REC 460 or REC 470 earned a rating of 80% or higher on the Summary Statement</p> <p>Summer 2019 100% of students participating in REC 460 or REC 470 earned a rating of 80% or higher on the Summary Statement</p>	Continue with this measure as is